

MORGAN COUNTY 4-H PROJECT REQUIREMENTS -- TEXTILES & CLOTHING

PROJECT # <i>M = multi-year</i> <i>O = one time only</i> <i>R = repeatable</i>	PROJECT NAME	SPECIAL REQUIREMENTS	STATE FAIR ELIGIBLE	JUDGING DAY/STYLE REVUE	REQUIREMENTS FOR COUNTY JUDGING
FOR YOUNGER MEMBERS					
409 - R	Sew Fun!	Must construct a pin cushion and one item using Easy or Beginner pattern. Your “easy” or “beginner” pattern must be a skirt, shorts, pants, or capris.	Y	Thursday, July 20 th at the Opera House Style Review will be held July 20 th at the Opera House at 6 pm	When you go to project judging, you will need to take: ~ project book ~ your pattern (if applicable) and 2”x2” piece of each fabric used 4-H'ers who take more than one clothing project must complete separate learning experiences related to each, including assembling a separate and complete outfit FOR EACH PROJECT. Using items from two or more projects to form one outfit will not be considered as a "completion" of either project.
410 - R	Designed by Me	Embellish a t-shirt, sweatshirt, button-down shirt, or simple jacket using at least two methods to embellish.	Y		
ESPECIALLY FOR ‘TWEENS (11-13 YEARS OLD)					
413 – R	Sundresses and Jumpers		Y		
419 – O	Terrific Tops		Y		
424 – R	Clothing for Middle School	Must be one garment with sleeves or bottom and top without sleeves	Y		
ESPECIALLY FOR TEENS					
406 – O	Clothes for High School & College		Y		
407 – R	Accessories for Teens		Y		
420 – O	Outerwear for Anywhere	Bring both test garment and project garment to judging	Y		
FOR INTERMEDIATE LEVEL MEMBERS OF ANY AGE					
411 - R	em•bell•ish: A 4-H Guide to Wearable Art	Put together a total look outfit with one embellished garment.	Y		
412 – R	Sew for Others	If you sew for more than one person, only one of them can be judged.	Y		
415 – R	Ready, Set, Sew Active		Y		
418 – R	Loungewear	Only outside garment is judged	Y		
430 – R	Shopping Savvy	Put together a total look outfit according to information in your book. You will be judged on mastery of project book.	Y		
FOR ADVANCED LEVEL MEMBERS OF ANY AGE					
408 – R	Creative Costumes		Y		
417 – R	Dress-Up Outfit		Y		
426 – O	Clothing for you Career	Outfit must have minimum of two pieces	Y		
425 – R	Look Great for Less	Put together a total look outfit with majority of your outfit with purchased items	Y		

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432M - R	Sewing & Textiles Master (non-Clothing)	Make a non-clothing fabric item. It should be different from what you can make in other 4-H projects or require specialized or professional levels skills to complete.	Y (Home Decorating & Design Day)	Thursday, July 20, Opera House Theatre -- Style Revue not required	When you go to project judging, you will need to take: ~ project book ~ your pattern (if applicable) and 2"x2" piece of each fabric used ~ bring completed garment or accessory

1. READ YOUR BOOK.

Read your project book starting with the Member's Project Guide pages. You should understand all of the information in the book. If there is something you don't understand, ask an advisor or parent.

2. DO ALL THE ACTIVITIES IN YOUR BOOK.

Neatly complete your book by following the instructions the book gives you. Do all the activities listed under the Project Guidelines listed in the front of your project book.

3. ATTEND 4-H PROJECT JUDGING DAY

If you wish to compete for county project awards and be eligible for state fair competition, you will need to attend 4-H Project Judging Day. The Judge will be looking for the seven clues to fashion, will look at your project and ask you questions about things you have learned.

4. EXHIBIT YOUR PROJECT AT THE MORGAN COUNTY FAIR.

Your club may choose to have a booth at the fair in which you will exhibit your project. Your club may also decide to include your project book as part of the exhibit. Be sure to ask your advisor about your club booth. Booths must be in place by 12:00 noon Monday of the Morgan County Fair.

You will receive a fair pass and premium money for your project if you have your project judged; receive an A, B, or C grade from your advisor; and have your project exhibited at the fair.